

# **Electromechanical devices MM2EMD**

## **Lecture 1 - Counting to 1024 on your fingers and getting robots to pour beer.**

**Dr. Roderick MacKenzie**  
**[roderick.mackenzie@nottingham.ac.uk](mailto:roderick.mackenzie@nottingham.ac.uk)**  
**Summer 2015**

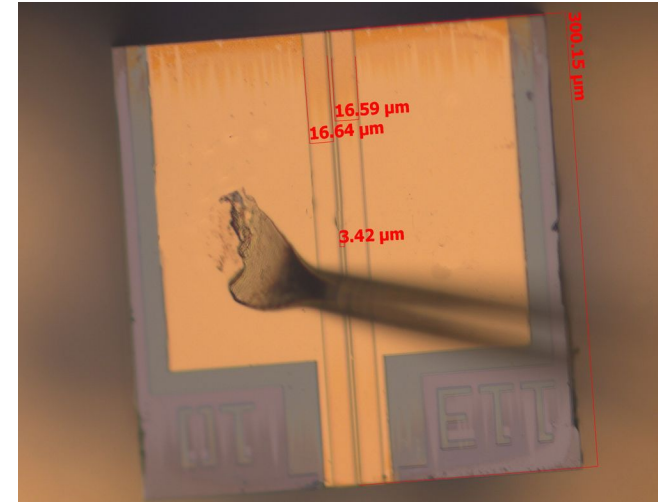


## • **About me and Electronic Engineering**

- What is electronic engineering and why do I need to learn it?
- Representing information in electronic circuits.
- Shaft encoders
- Making circuits smart – logic gates
  - AND gate
  - OR gate
  - NOT gate

- Electronic Engineering is a subject I **love**.

- I have spent the last **15 years** of my life researching Electronic Engineering problems.

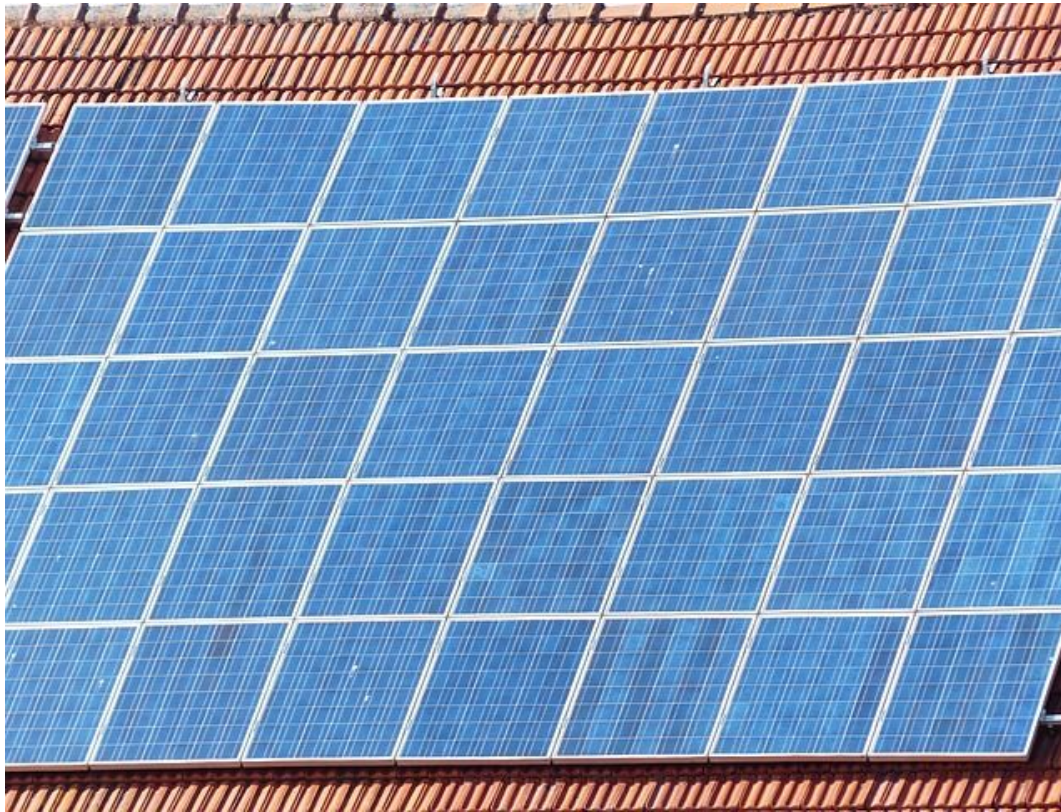


A laser I developed during my PhD



- I spent four years during my PhD developing **lasers** for:
  - **Inter-satellite communication**
  - **Telecommunications**
  - **Cancer surgery**

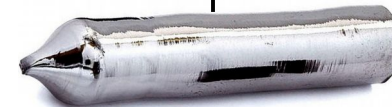
# Replacing silicon solar cells



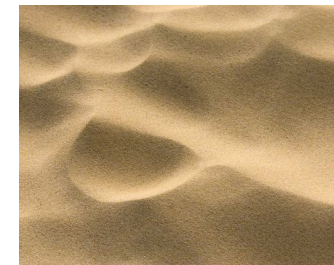
- We need a lot of energy to make silicon solar cells.



Silicon solar cell



Mono-crystalline silicon



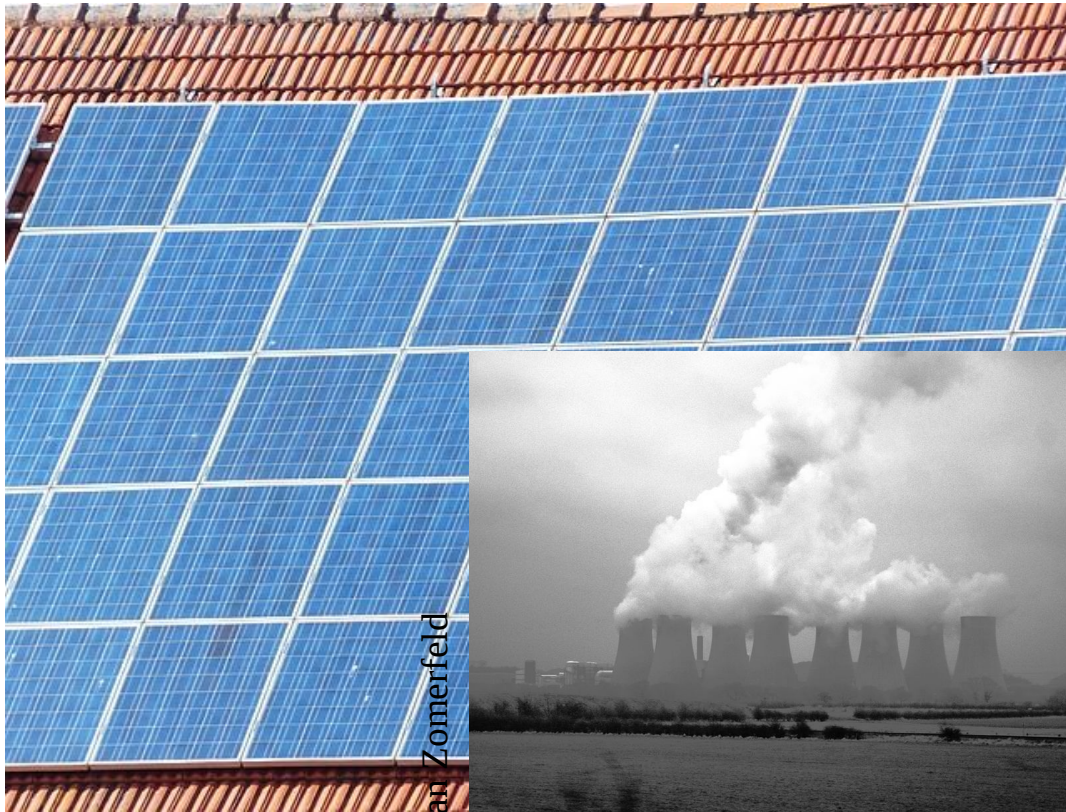
Naturally occurring silica



**2 GJ per square meter!**

**(553 kWh)**

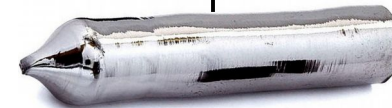
# Replacing silicon solar cells



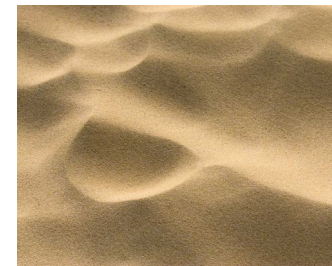
Alan Zomerfeld



Silicon solar cell



Mono-crystalline silicon



Naturally occurring silica

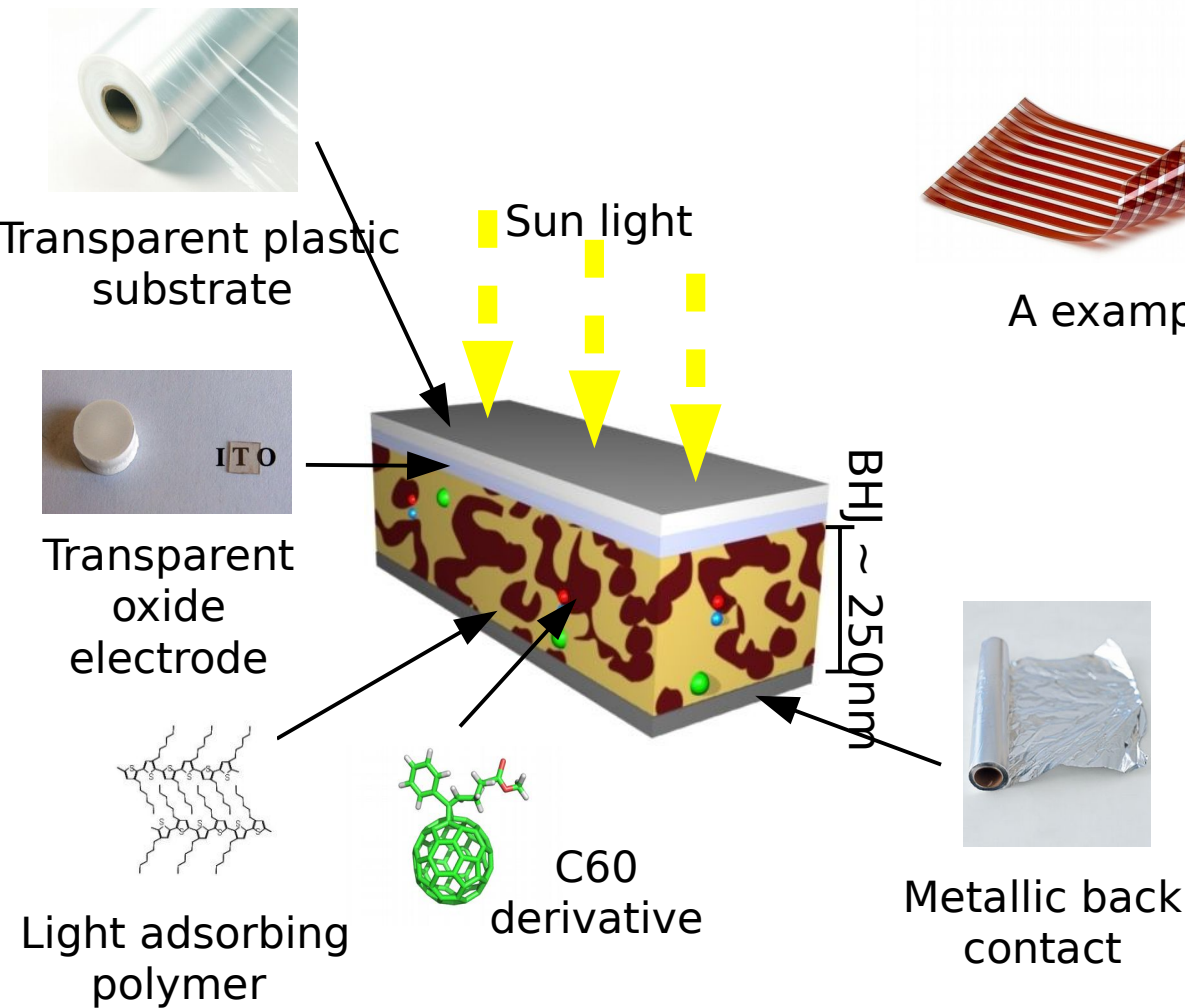


**2 GJ per square meter!**

**(553 kWh)**

- We need a lot of energy to make silicon solar cells.

# Recently, I have been working on plastic solar cells:



An example of a printed organic solar cell



Images from [www.konarka.com](http://www.konarka.com)



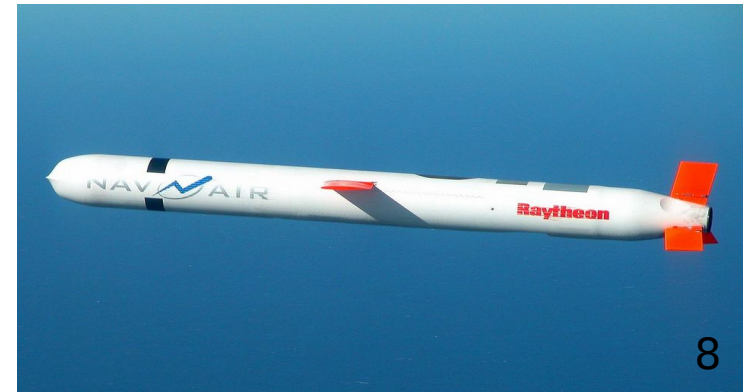
## In summary

- I think electronic Engineering is a fantastic subject and I hope to convince you of this too!

# What am I going to teach you about Electronic Engineering?



- Electronic Engineering is a **vast** and **wonderful** subject which effectively runs everything in our daily lives.
- Electronic Engineering spans everything from **quantum mechanics** to **electromagnetic waves** and from microwaves to cruise missiles.
- I **can't** teach you **everything** so I plan to teach you just the very essentials you will need during your career as a mechanical engineer.





# What I will and what I won't teach you



- I will focus on **practical things, that you will need.**



- I am **not** going to teach you **a load of theory** you will not use.



- There will be **some theory**, but I will keep it to the absolute minimum.





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# Electrical Engineering (not electronic Engineering)



Alureiter from wikipedia

- Arthur Jones has been teaching you about **electrical** engineering

- **Electrical** engineering, is about **using** and **transmitting** big **voltages** and **big currents** to do useful work.

- This ship uses **very big induction motors** running at **500 V** and **100 Amps**.

$$50\text{kW} = 500\text{V} * 100 \text{ Amps}$$

- Electrical engineering is clearly a useful thing for mechanical engineers to understand.

# Other examples of Electrical Engineering



- This 3,500 horsepower (2,600 kW) dump truck uses a diesel motor to drive an electric generator which in turn drives four 500V / 5A electric motors attached to each wheel.



Shal Farley (shal.f)

- Tesla model S P85D electric car, 0-60 in 3.2 Seconds using a 416 hp (310 kW) motor, runs at ~360V, >40A

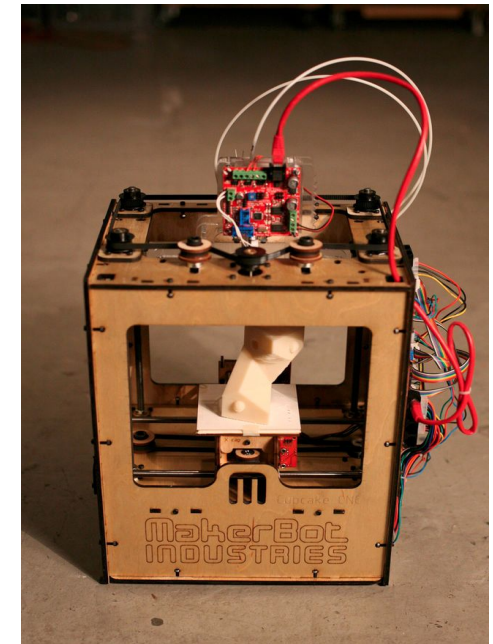
**Understanding about big voltages and big currents is clearly useful for mechanical engineers.**

# So what is this **electronic** engineering thing then?

- **Electronic** engineering, is the use of **small currents (50 mA) and small voltages (<5V)** to make **clever decision making circuits....**
- Examples of electronic engineering are:



Jet engine control circuits, which decide how/when fuel is injected - **5V/50 mA**



Control circuitry for a maker bot **5V/ 50 mA.**

<http://www.flickr.com/photos/bre/3458247336/>

# Using low voltages to control high voltages



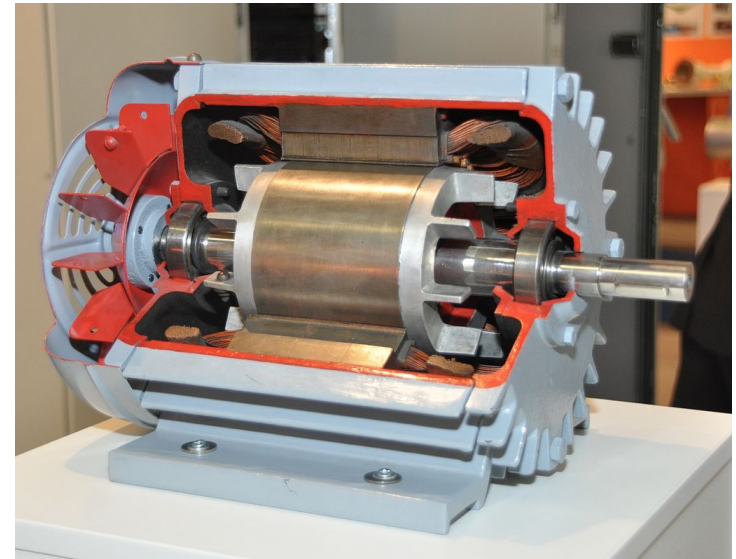
## Smart Electronic Circuits (low voltage)



Dave Jones



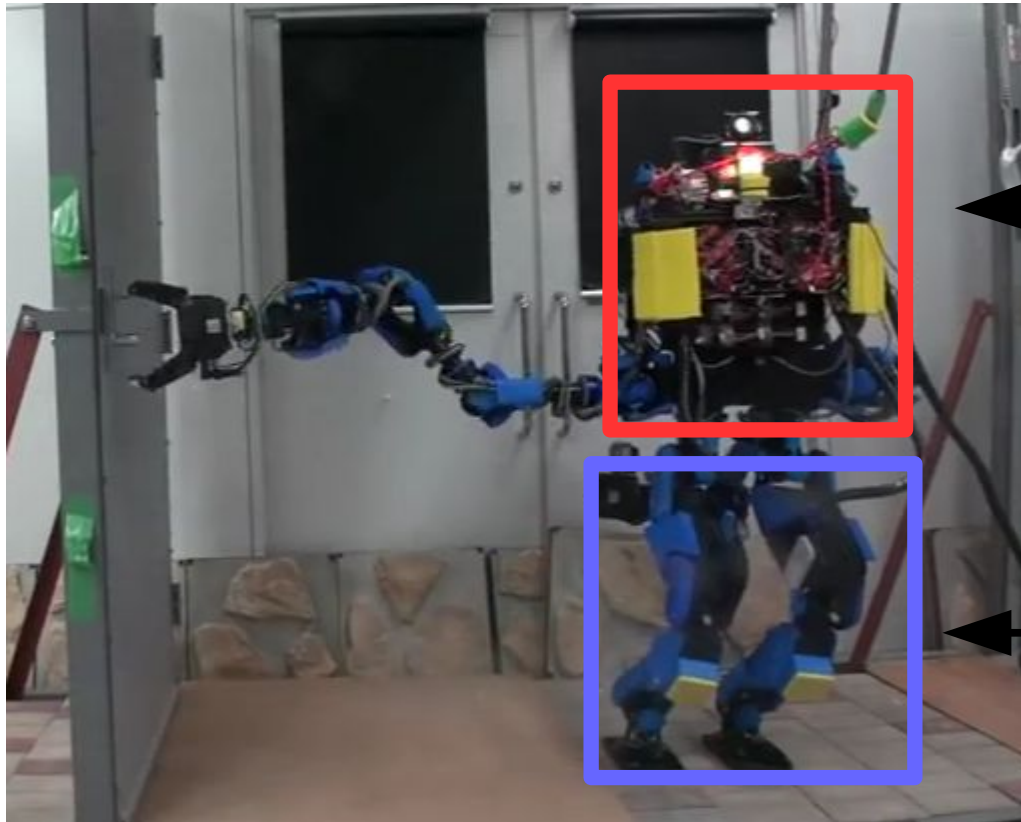
## Simple Electrical Circuits (high voltage)



S.J. de Waard

- The smart electronic circuits always tell the simple electrical circuits what to do. Video.

# So what is this **electronic** engineering thing?



**Smart low voltage  
electronic Circuits  
(low voltage)**

**driving**

**Simple high  
voltage/current  
electrical Circuits**

• In the next ~ten lectures I will be teaching you how to design the smart electronics you will need to drive your robots and smart machines.

# So what is **electronic** engineering?



- Knowing how to design smart electronics will help you a lot in your 3<sup>rd</sup> and 4<sup>th</sup> year projects.
- Before we can design complex robot control systems we need to know some basic electronics.....



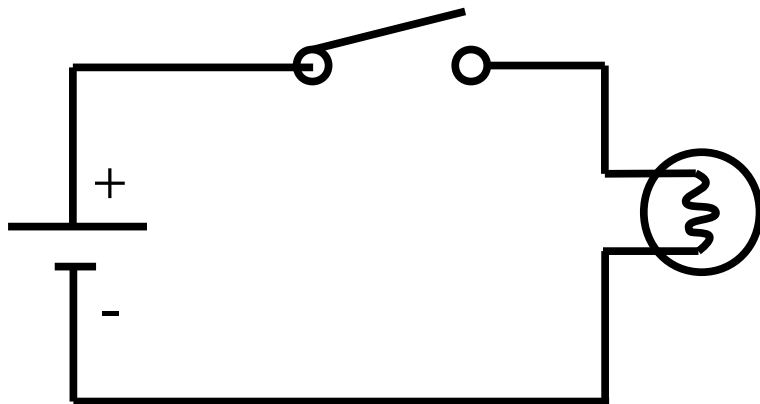




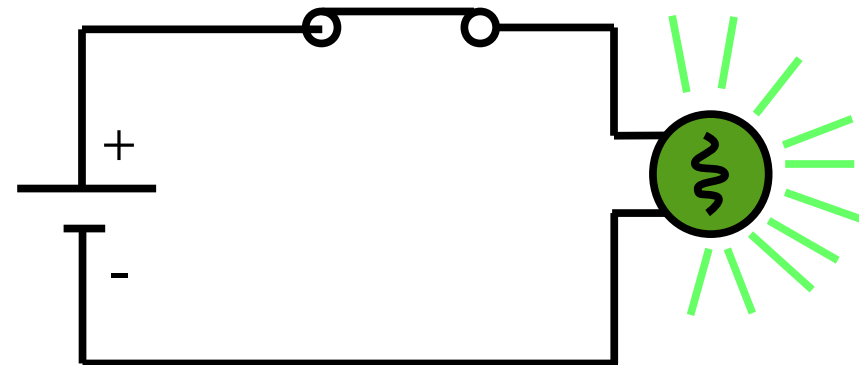
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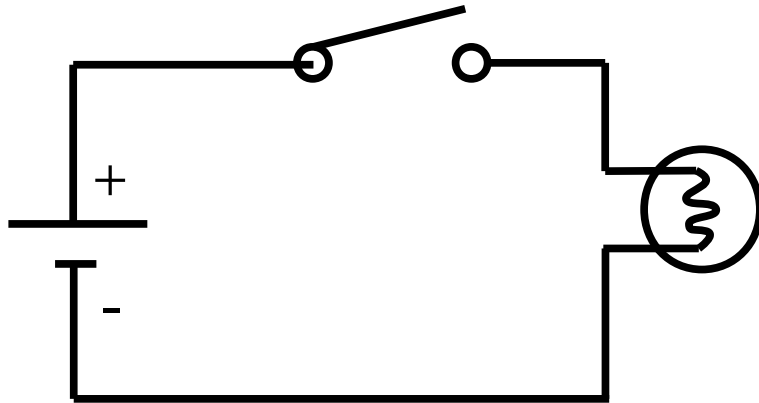
- Before we can make electronic circuits smart, we need to make them store information.
- The simplest way to store information in electronic circuits is to define the number 1 as 'on' and the number 0 as 'off'



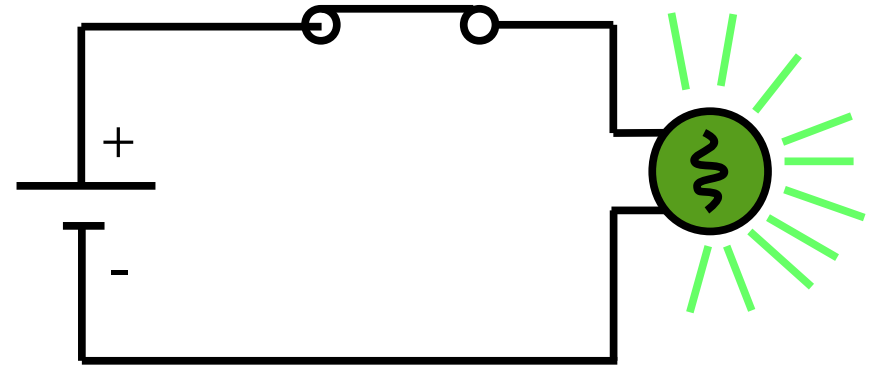
**Off = 0**



**On = 1**



**Off = 0**



**On = 1**

g4ll4is



•Have you ever wondered why there is a 1 and a 0 on off on buttons? Well this is why!

•So now we can store the numbers 1 and 0 in an electronic form.

So we can now make an electronic circuit count from 0 to 1.

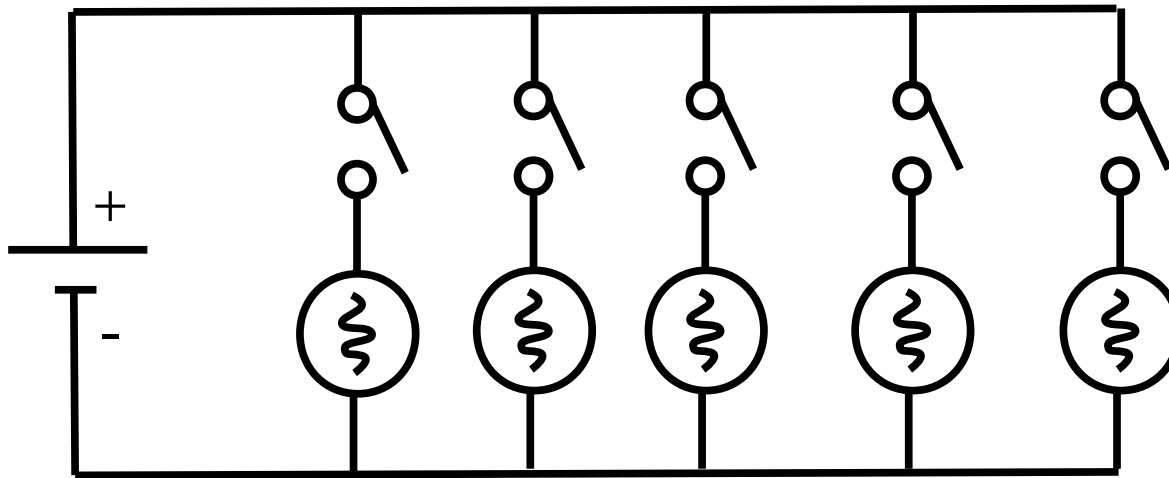


- But what if I want to count to **2** or **3** or **4** ??
- How would I do that?
- Can anybody guess?

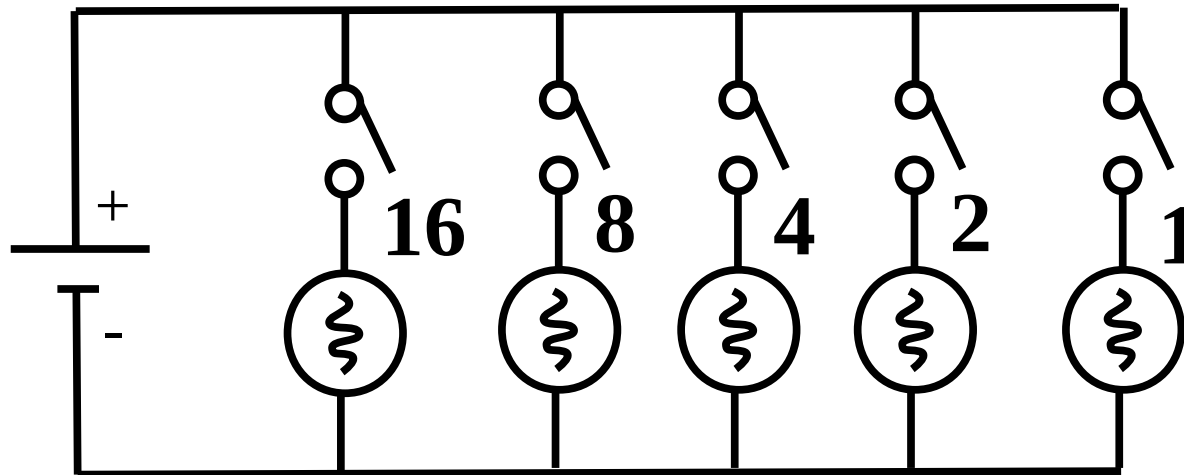
# So we can now make an electronic circuit count from 0 to 1.



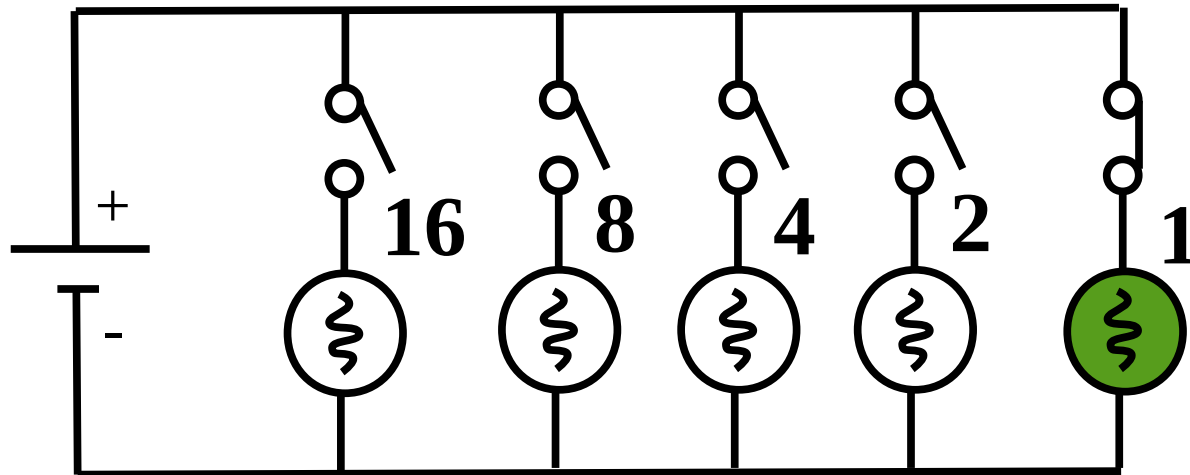
- But what if I want to count to **2** or **3** or **4** ??
- How would I do that?
- What we do is use lots of light bulbs.....



- And we label each light bulb with a number, each double the size of the last number....

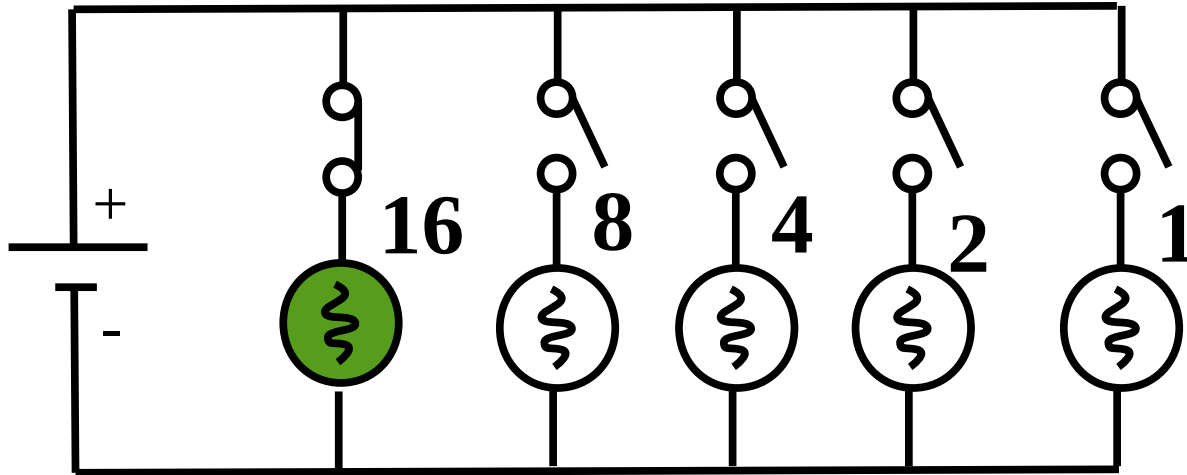


# Representing the number 1



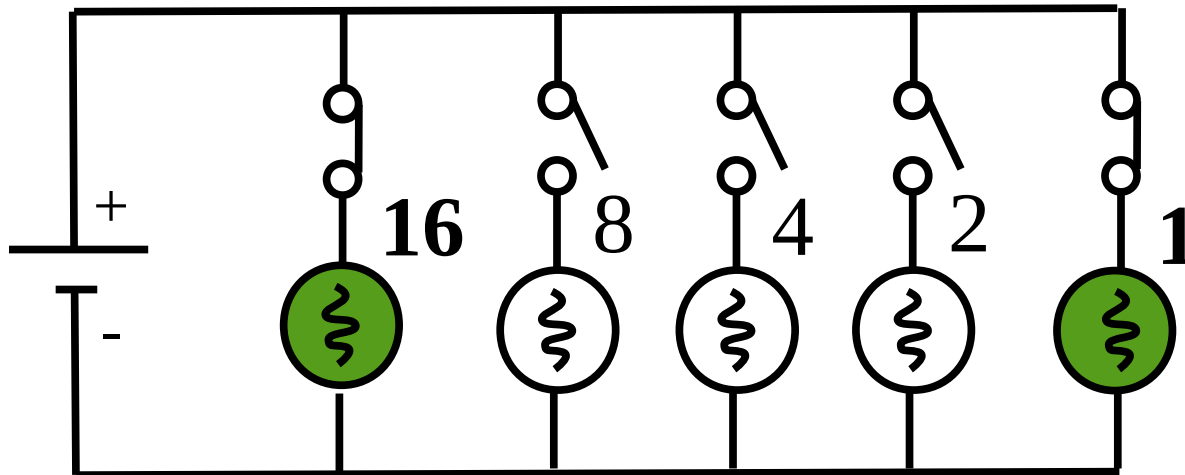
1

# Representing the number 16



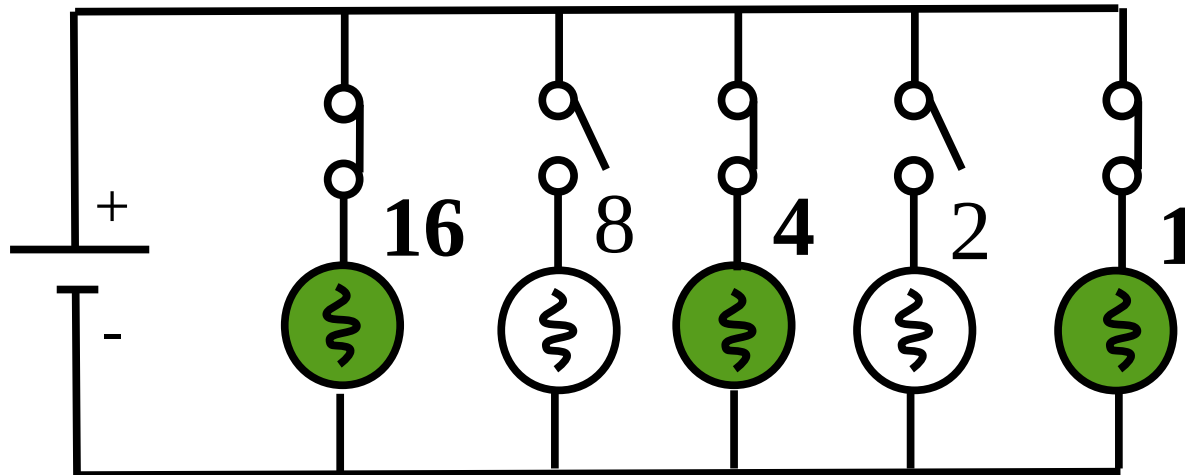
16





$$16+1=17$$

- If we want to store the number **21** we turn on **16**, **4** and **1**

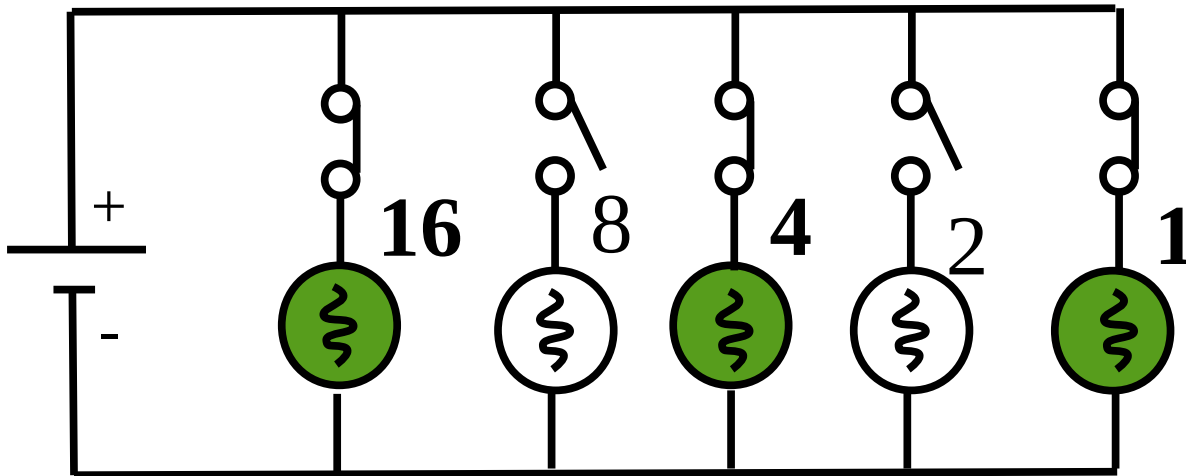
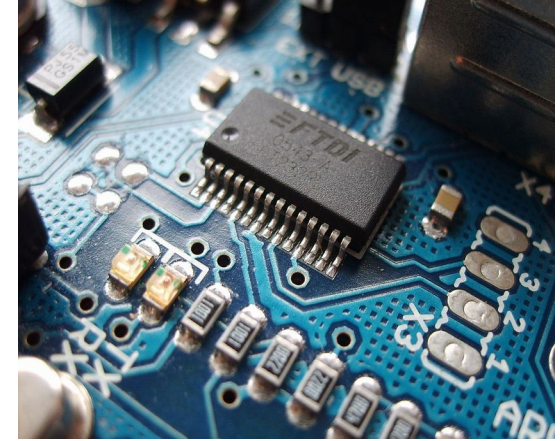


$$16+4+1=21$$

# Representing electronic numbers on paper



- When designing an electronic circuit it is often handy to be able to write down an electronic number without having to draw this circuit:



- So let's get rid of the circuit diagram and just keep the light bulbs.....

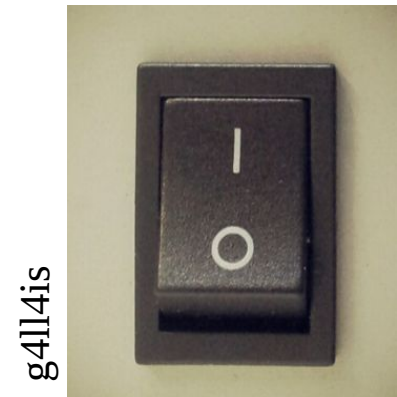
# Simplifying our circuit...

- That's better...

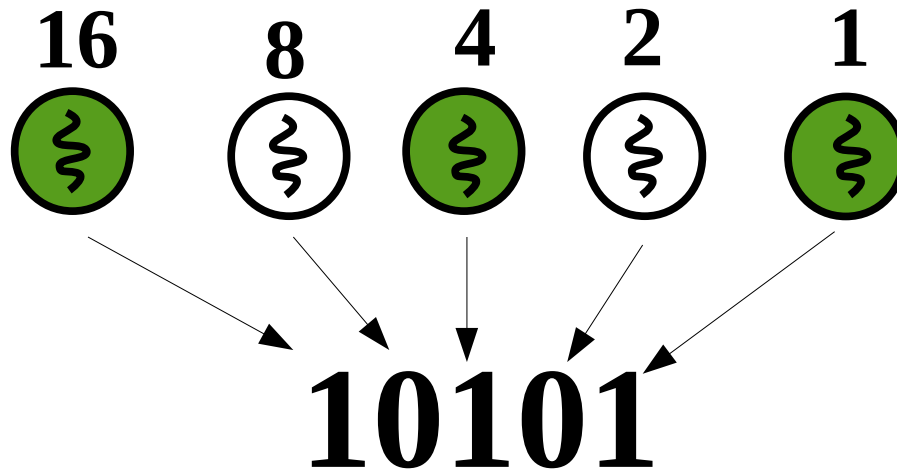


- However, it still takes quite a lot of effort to draw light bulbs.

- So let's replace the light bulbs with a **1** representing that the light bulb is **on** and a **0** representing that the light bulb is **off**.



# Binary numbers....



• This type of a number is called a **binary number**. It only contains 1's and 0's. (think of a **bicycle**)

• So we can now represent any number by a series of 1's and 0's - or ON/OFF signals.

g4ll4is



# How to count in binary.....



Number	Electronic (binary) number					
	16	8	4	2	1	
0	0	0	0	0	0	=0+0+0+0+0
1	0	0	0	0	1	=0+0+0+0+1
2	0	0	0	1	0	=0+0+0+2+0
3	0	0	0	1	1	=0+0+0+2+1
4	0	0	1	0	0	=0+0+4+0+0
5	0	0	1	0	1	=0+0+4+0+1
6	0	0	1	1	0	=0+0+4+2+0

# Binary number

**Number**

	16	8	4	2	1	
0	0	0	0	0	0	=0+0+0+0+0
1	0	0	0	0	1	=0+0+0+0+1
2	0	0	0	1	0	=0+0+0+2+0
3	0	0	0	1	1	=0+0+0+2+1
4	0	0	1	0	0	=0+0+4+0+0
5	0	0	1	0	1	=0+0+4+0+1
6	0	0	1	1	0	=0+0+4+2+0
7	?	?	?	?	?	=?+?+?+?+?
8	?	?	?	?	?	=?+?+?+?+?
9	?	?	?	?	?	=?+?+?+?+?
10	?	?	?	?	?	=?+?+?+?+?
11	?	?	?	?	?	=?+?+?+?+?
12	?	?	?	?	?	=?+?+?+?+?

Your go,  
fill in the  
rest of the  
table....

# The answer..



Number

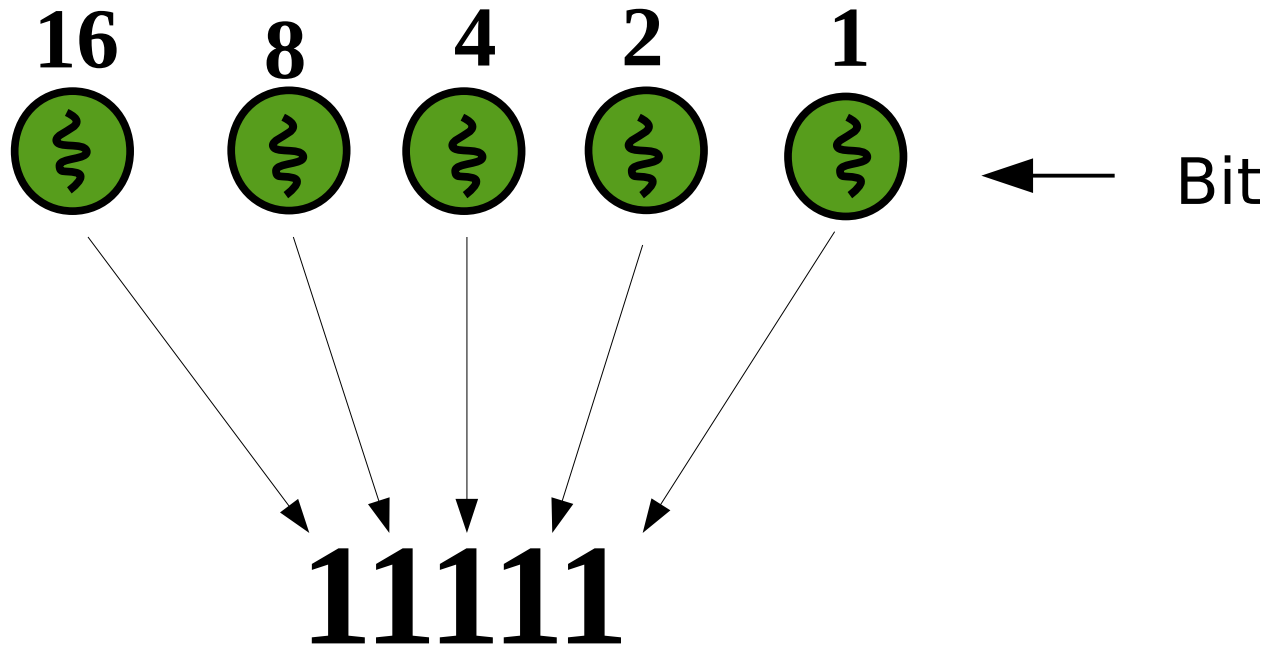
0
1
2
3
4
5
6
7
8
9
10
11
12

16	8	4	2	1
0	0	0	0	0
0	0	0	0	1
0	0	0	1	0
0	0	0	1	1
0	0	1	0	0
0	0	1	0	1
0	0	1	1	0
0	0	1	1	1
0	1	0	0	0
0	1	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	0

Electronic  
(binary)  
number



# Question?

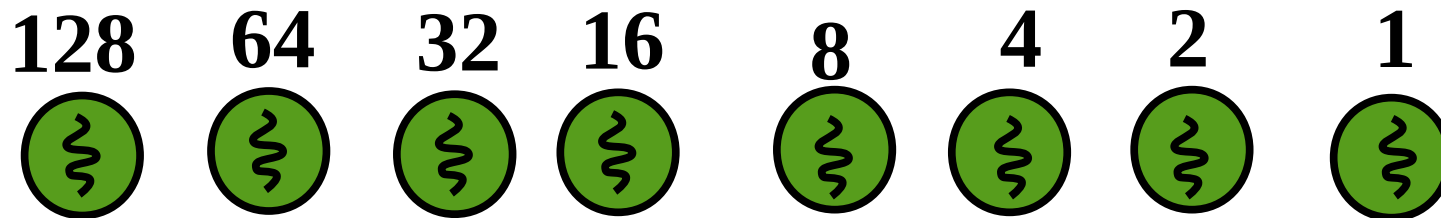


- What is the maximum value we can represent with a five digit binary number?
- What could we do to count higher?

# Answer



- Make it longer....



$$128+64+32+16+8+4+2+1=255$$

- Now we can represent any number with on and off signals in an electronic circuit....



- Incidentally modern computers use, 32 or 64 bits to represent information.

- Generally, the maximum number we can count to with a binary number is given by

$$2^n - 1$$

- Where  $n$  is the number of bits



$$2^5 - 1 = 16 + 8 + 4 + 2 + 1 = 31$$



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# Knowing what your machine is doing



- The beer challenge - I would like a volunteer. :)

# Knowing what your machine is doing



- The beer challenge - I would like a volunteer. :)
- The task is not hard...

# Knowing what your machine is doing

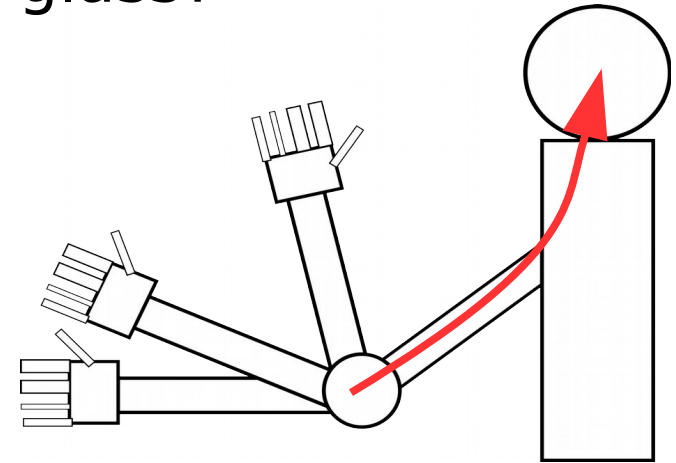


- Close your eyes.
- And pour the beer into the glass.

## Knowing where your beer is...

- How did our volunteer do this task even though **he did not see** the can of beer or the glass?

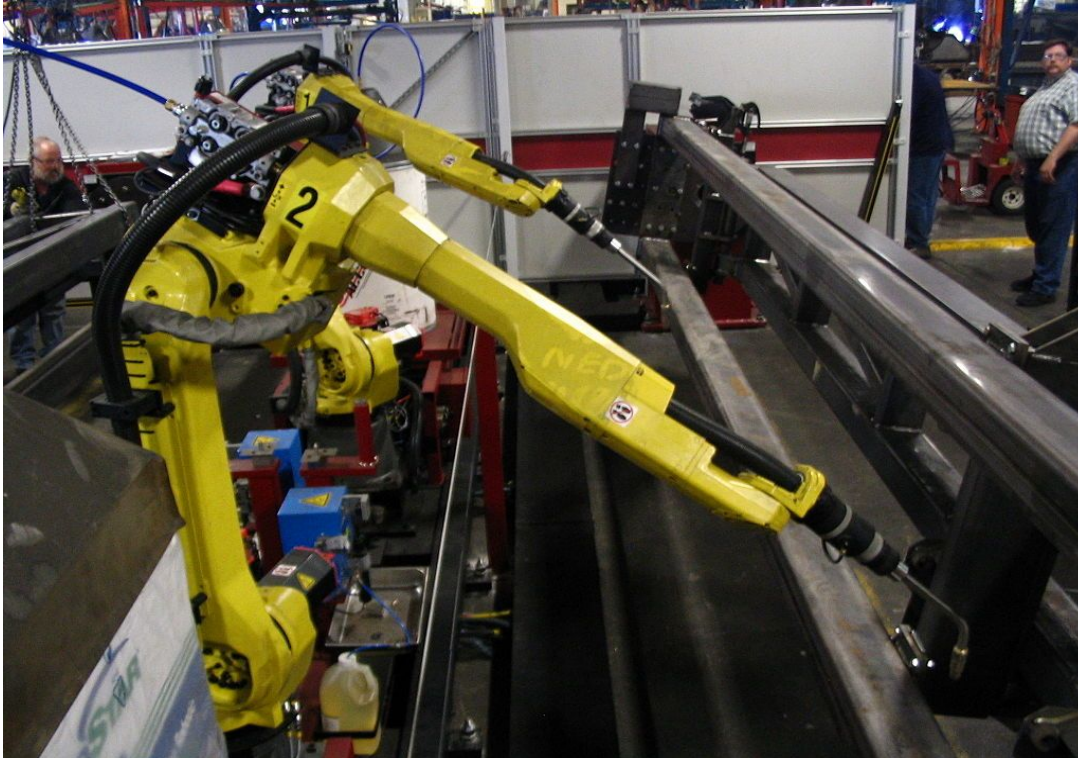
- He has **nerves** in his arm which act as **sensors** telling his **brain** exactly where his arm is.



- Robots need the same type of sensor.....



# Well robots need the same types of sensors to do useful work...

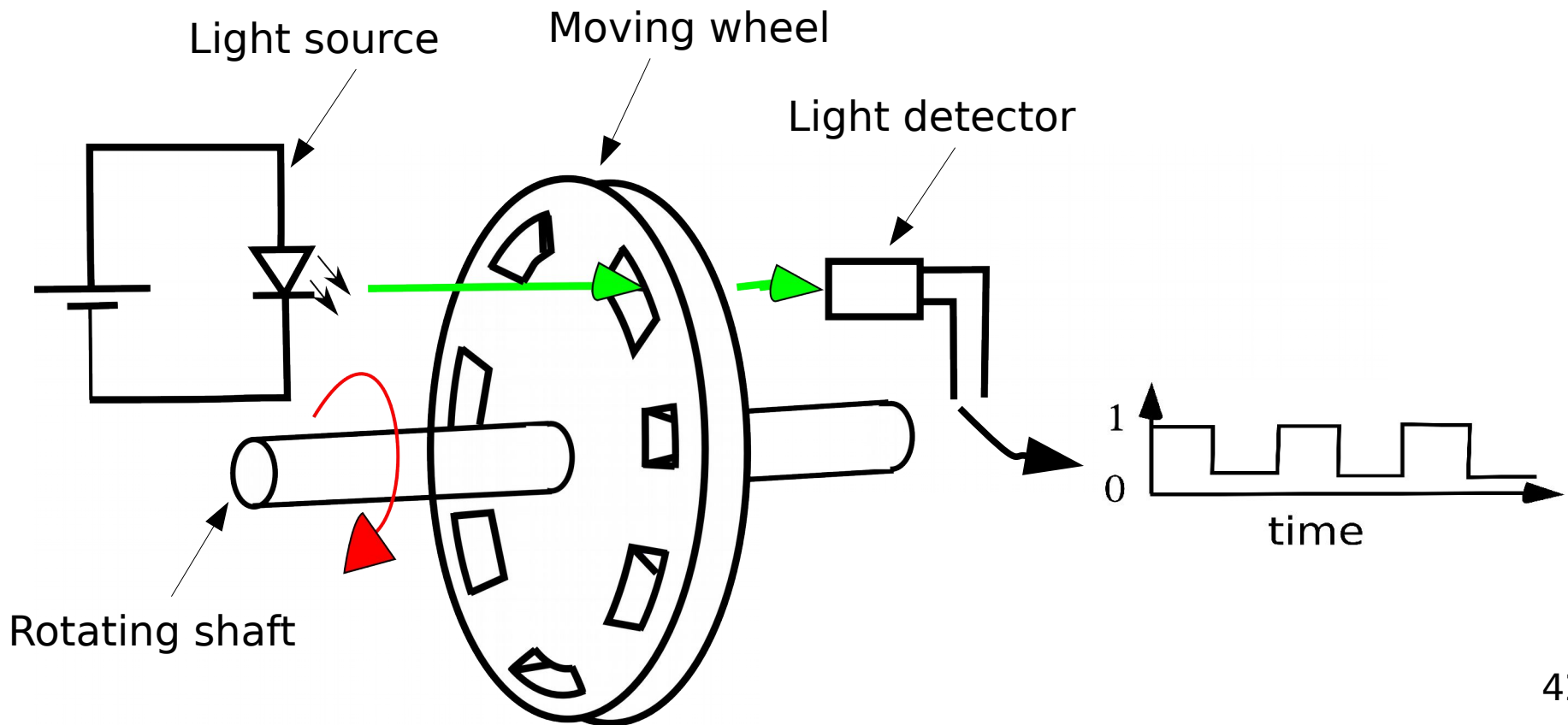


Phasmatisnox

- For our robots to be smart they need the same type of sensors telling them what they are doing.

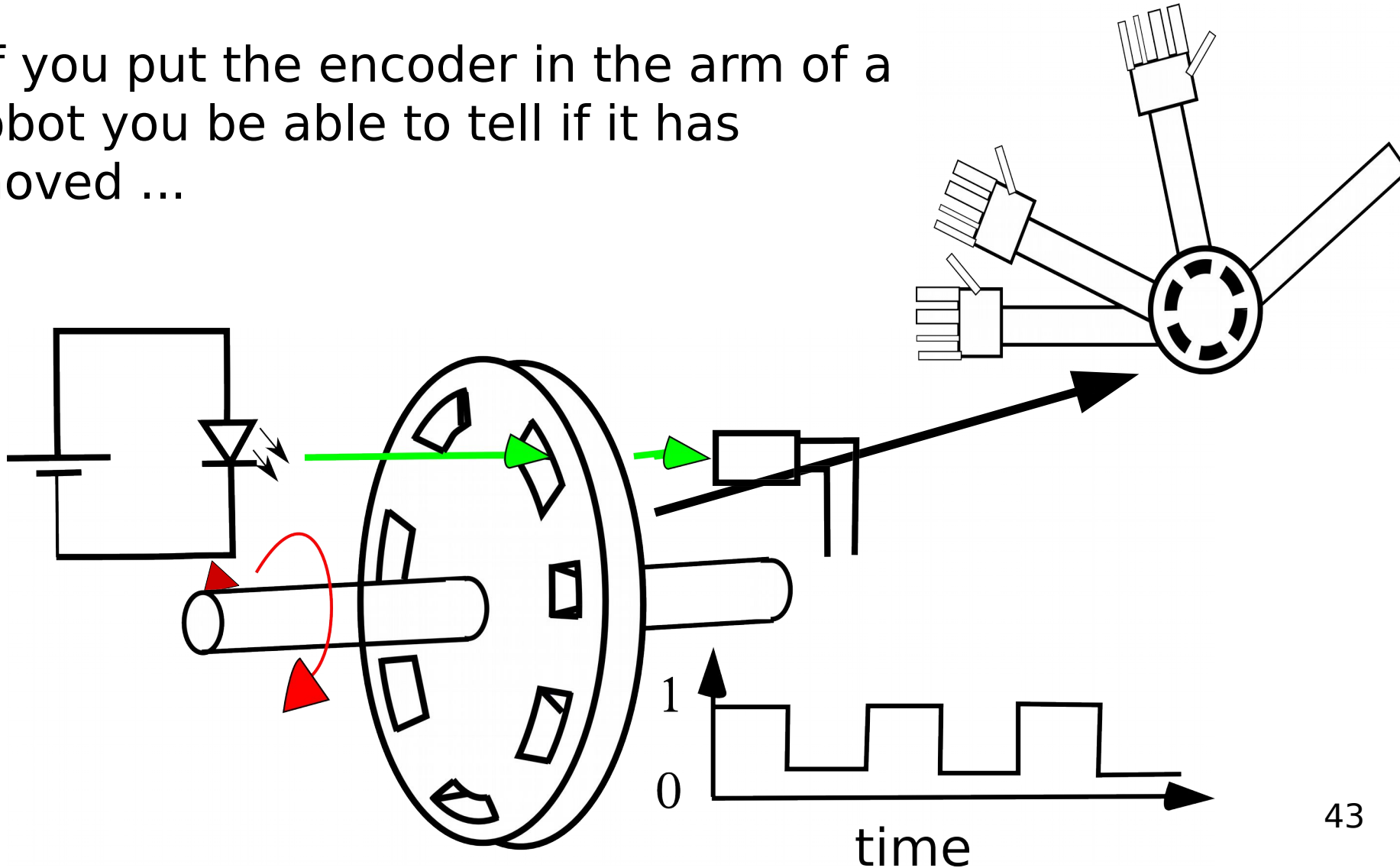
# Shaft encoders

- The way we detect movement in mechanical devices is using a shaft encoder and it looks like this....



# Shaft encoders in robots

- If you put the encoder in the arm of a robot you be able to tell if it has moved ...



# A real shaft encoder

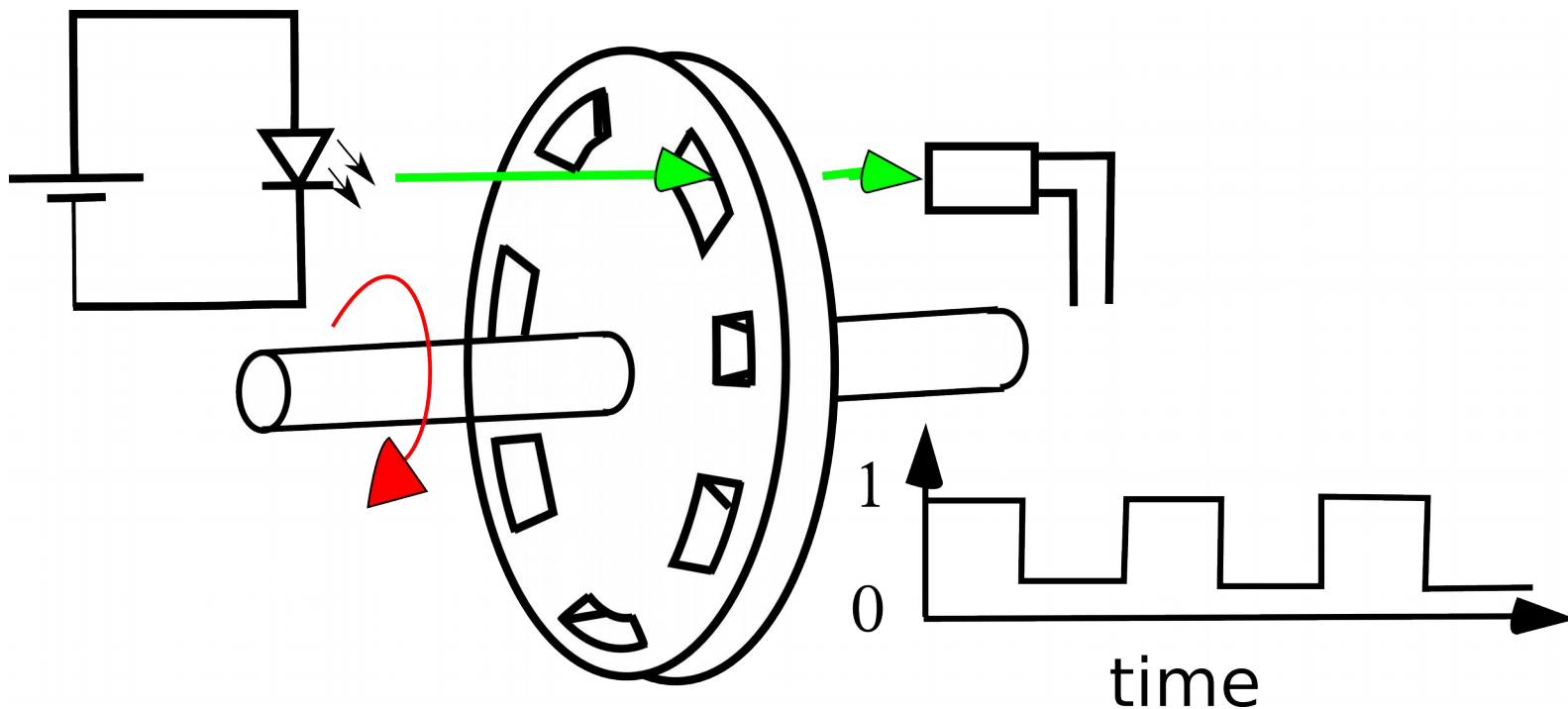
- Here is a real shaft encoder.
- It's in a nice hardened package ready for use.
- What could a problem with this type of shaft encoder be?



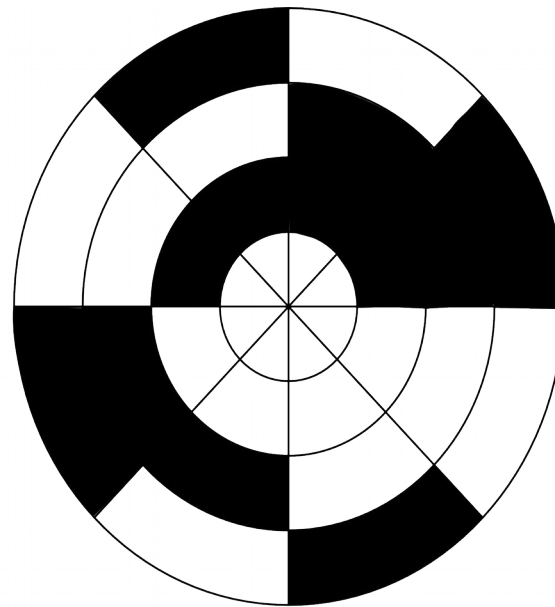
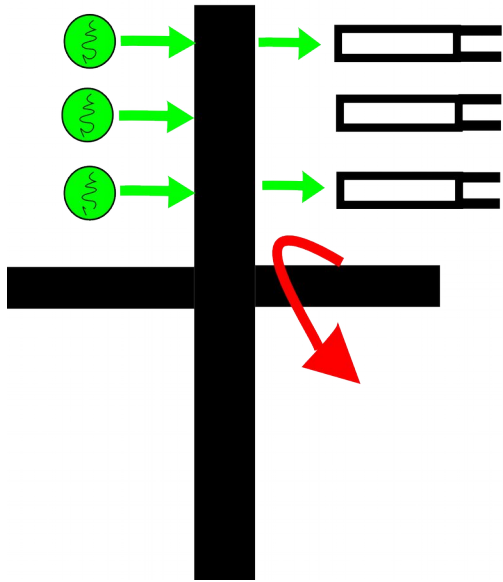
Victor Korniyenko

# The problem with shaft encoders

- The problem with this type of shaft encoder is that they can tell us that our motor is moving and how fast it is moving but not it's exact position..



- To solve this problem we use multiple lights and multiple slots in a wheel.



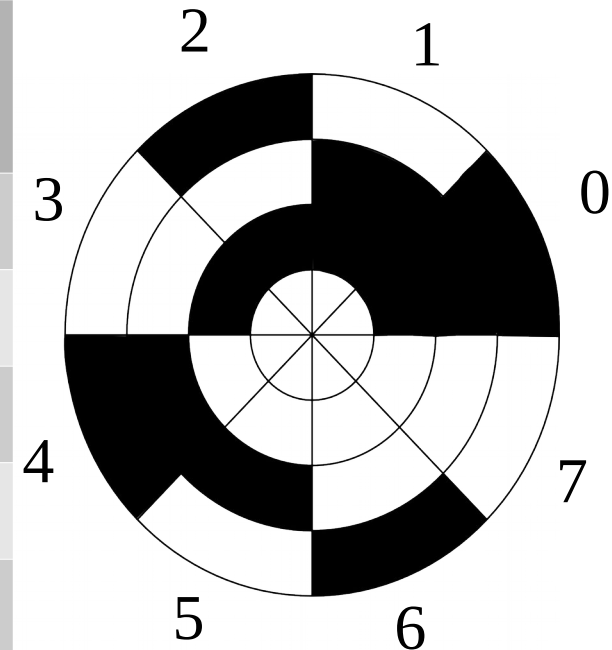
- We then cut a series of slots into the wheel and we will know exactly where the wheel is.

- Do you recognize the pattern on the disk?

# Better shaft encoders

- Exactly, it's binary code...

Sensor 1	Sensor 2	Sensor 3	Number	Angle
off	off	off	0	0-45
off	off	on	1	45-90
off	on	off	2	90-135
off	on	on	3	135-180
on	off	off	4	180-225
on	off	on	5	225-270
on	on	off	6	270-315
on	on	on	7	315-360





# Accuracy of shaft encoders

- We had three sensors so we could count to  $1+2+4=7$
- Including 0 we had 8 positions
- Therefore we had an accuracy of  $360/8=\sim 45$  degrees
- If we wanted a more accurate sensor we would simply add more sensors so we could get a higher resolution
- i.e. four sensors,  $1+2+4+8=15$ , 16 positions including 0
- Resolution of  $360/16=22$  degrees.



- Have a look at this video:

Video

- Whilst you are watching this I want you to notice how accurate and precise the movements of the robot arms are.

- This is all done with shaft encoders, no complex computer vision.



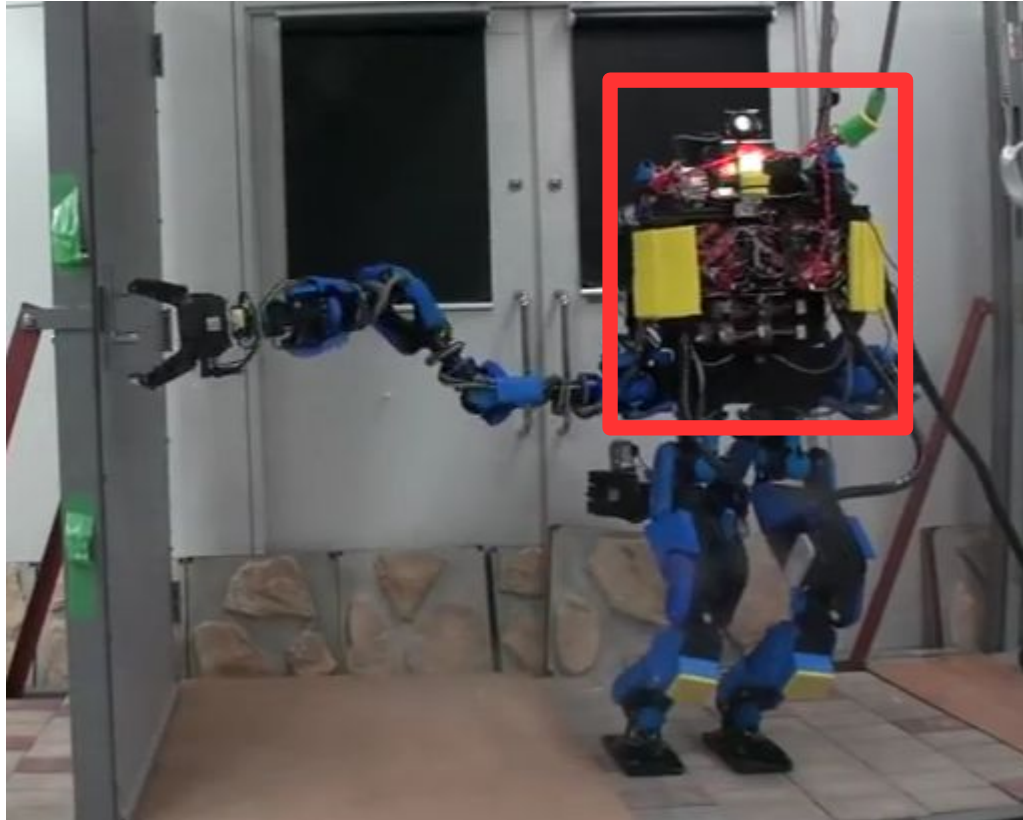
KUKA Roboter GmbH,



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  - AND gate
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# Electronics is about making our devices smart



- I am now going to teach you the fundamentals electronic components which are used to make devices smart.
- These components can be used to make decisions.

• The first and most important logic element is called the AND gate.



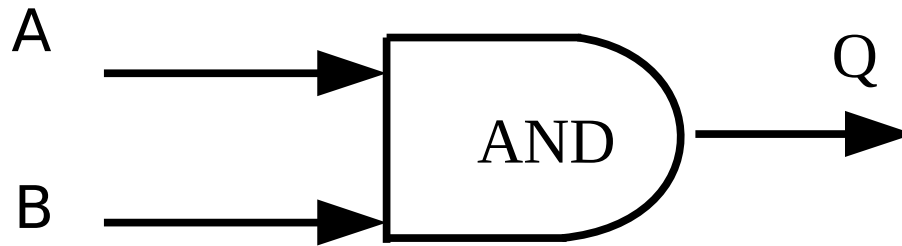
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# The most basic logic component of any circuit is the AND gate.



- An AND gate is a circuit that gives a 1 when **one input AND the other input** are 1.



A	B	Q
0	0	0
0	1	0
1	0	0
1	1	1

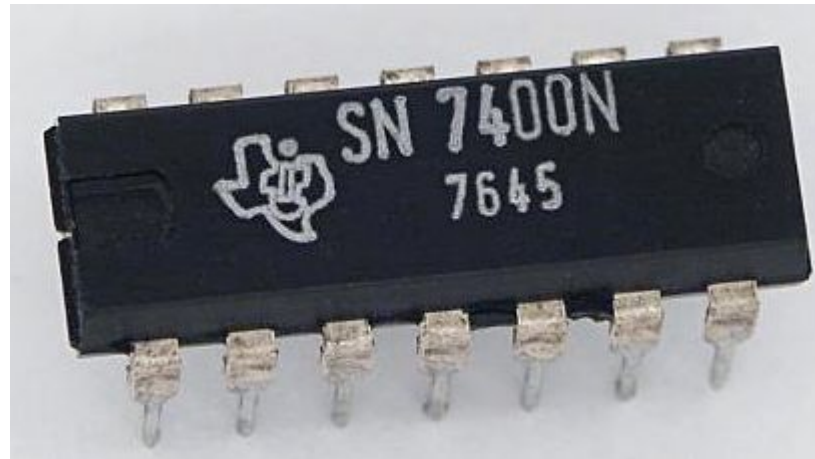
Truth table



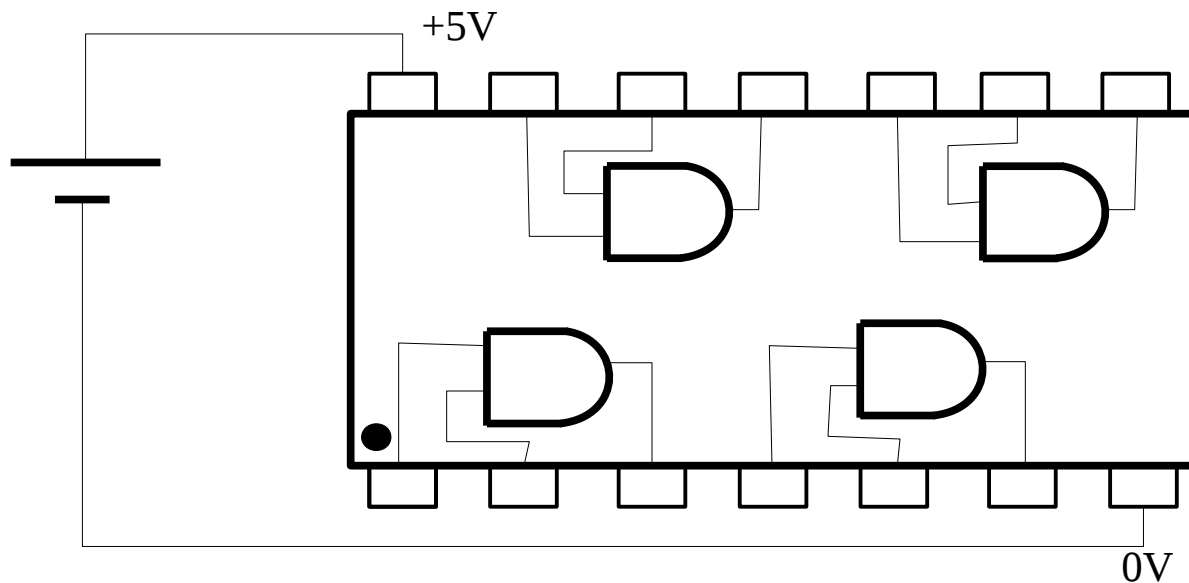
- An **AND** gate is not some theoretical concept...



# A real AND gate, they are extremely useful if you want to build simple logic



They cost about 50 p



Let's use the AND gate to make a burglar alarm circuit with this chip.

# Electronic logic – the AND gate



• You want the alarm to sound when:

• **The alarm has been set**

g4ll4is



• AND

• **Someone steps on the pressure sensor**

HAF 932

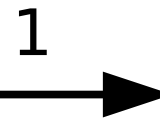
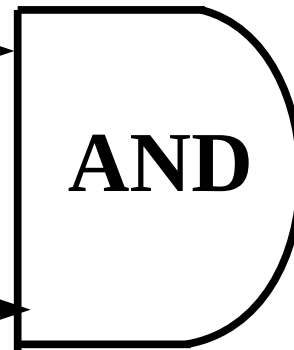
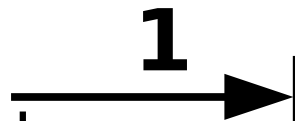


# The AND gate

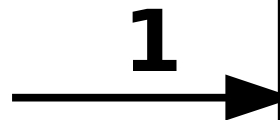
- So we want the alarm to sound when **one condition** is met **AND** another **condition is met**.



The alarm  
has been set.



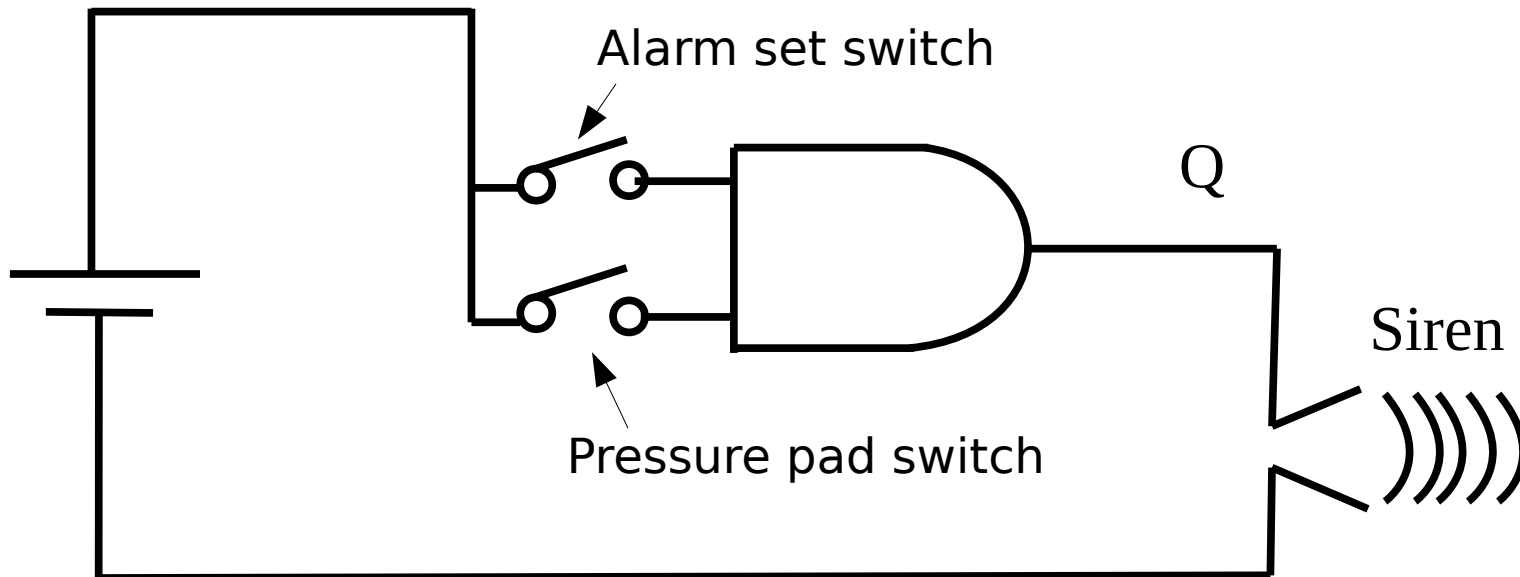
Someone  
steps on the  
pressure  
sensor





# Our finished circuit

Our final burglar alarm circuit would look like this:

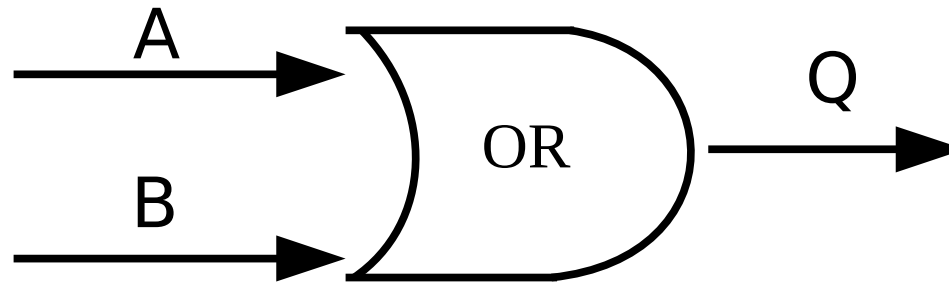




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# The OR gate truth table



A	B	Q
0	0	0
0	1	1
1	0	1
1	1	1

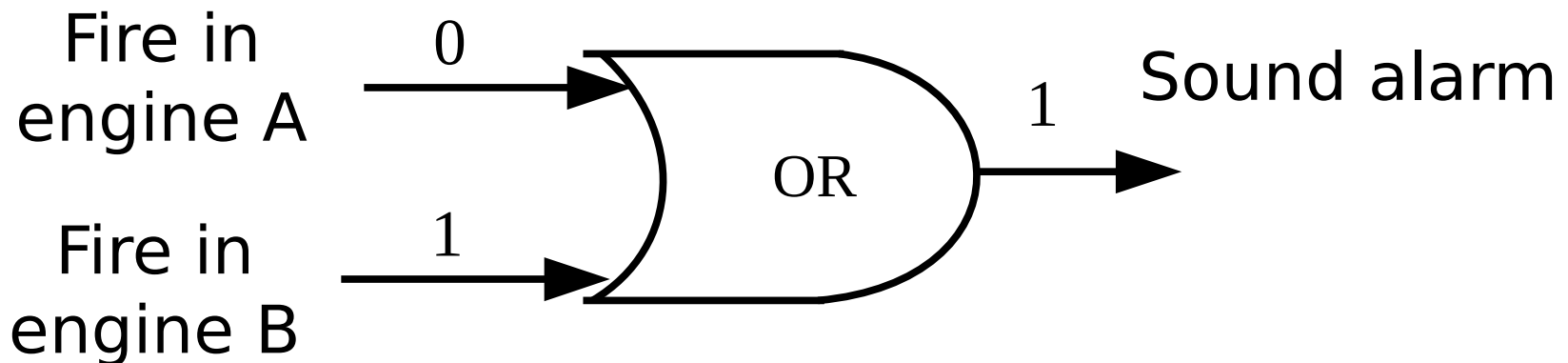
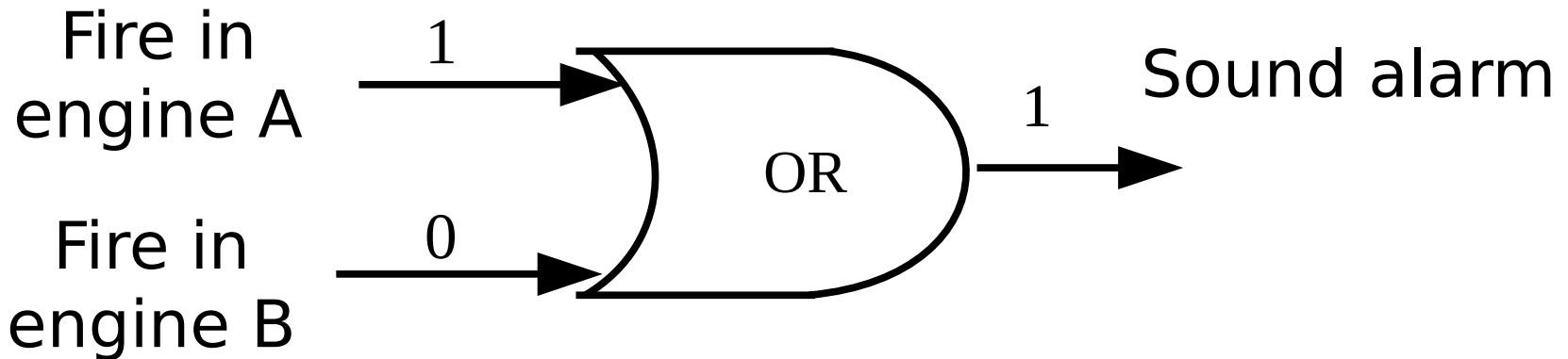
# The OR gate

- Imagine this time we were designing an alarm to detect a fire in an aircraft engines.
- The fire sensor produces a **1** when there is a fire and a **0** when there is no fire.
- The aircraft has **two engines** and we need to sound an alarm when there is a fire in one engine **OR** the other engine.
- To do this we would use an **OR** gate.



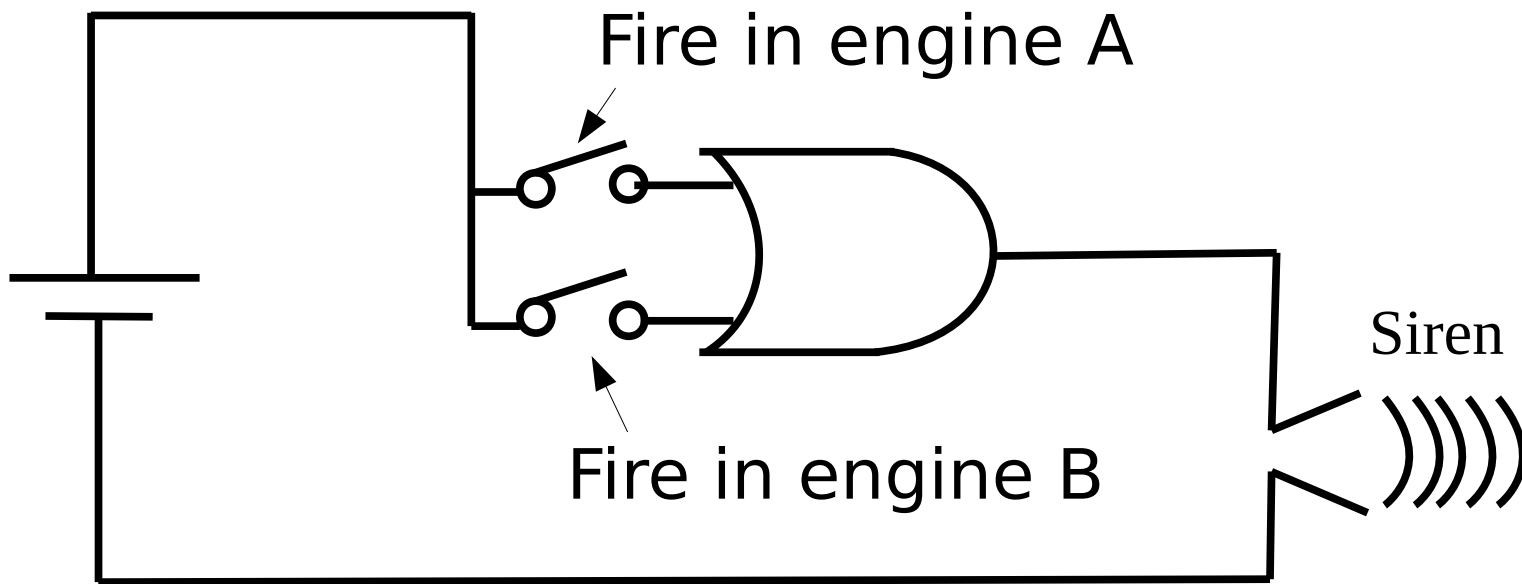
# The OR gate

- An OR gate produces **1** on the output when **either** of the inputs are **1**.



# The OR gate

Our final fire alarm circuit would look like this:





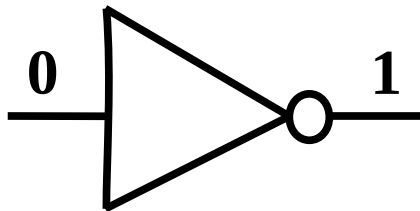
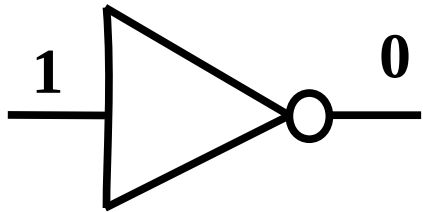
# Outline of lecture

- About me and Electronic Engineering
- What is electronics and why do I need to learn it?
- Representing information in electronic circuits.
- Shaft encoders
- **Making circuits smart - logic gates**
  - AND gate
  - OR gate
  - **NOT gate**

# The NOT gate



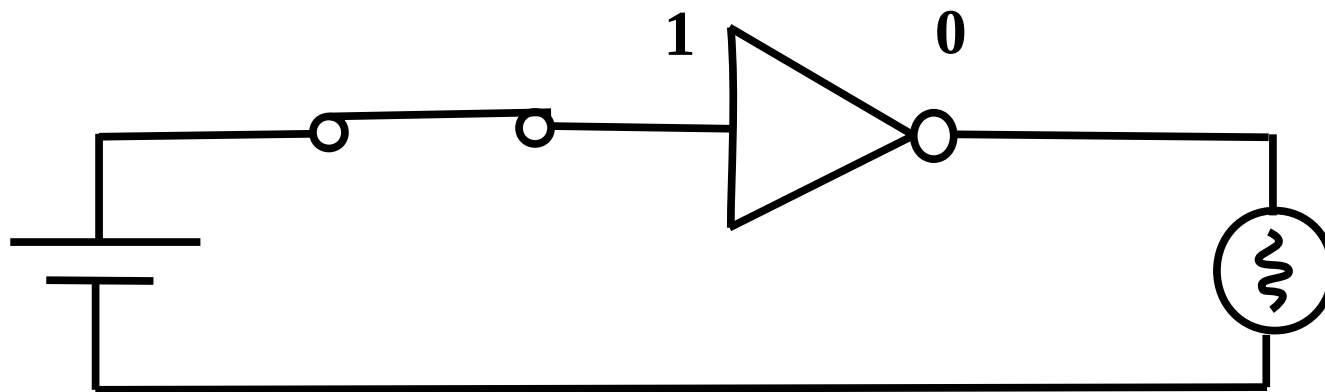
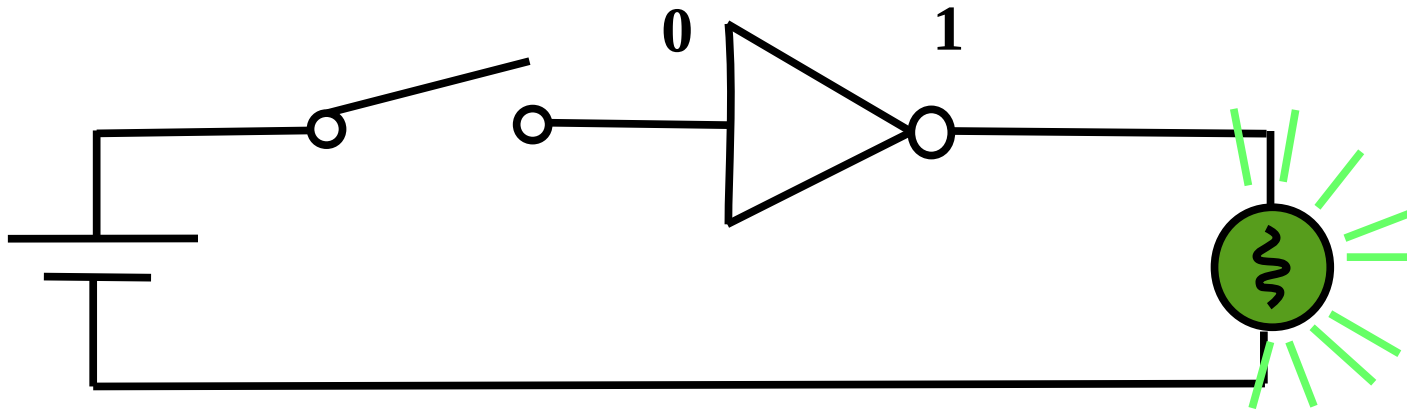
NOT gates invert the input signal:



A	Q
1	0
0	1



# The NOT gate



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